

Edouard Boissinot

+33 6 35 78 79 58
edo.boissinot@gmail.com
edouardboissinot.com

Bē <https://www.behance.net/edouardboissinot>
in <https://www.linkedin.com/in/edouard-boissinot-98a187b0/>
ig <https://www.instagram.com/tonissioB>

about

My design vision can be summed up in two words: efficiency and simplicity. Through my various projects, I aim to address a specific need as effectively as possible, without trying to solve more than necessary. The "Swiss Army knife" effect is my perpetual challenge. Returning to simple objects is often more effective than complex multifunctional solutions. To stay relevant in our current era, the efficiency of our designs is crucial for both economic and ecological reasons. The quest for the perfect object - one that is used to its fullest potential - is my primary motivation. I also wish to move away from screens to restore meaning to the gestures and moments of our everyday lives.

education

2016 - 2019

ISD Rubika, Valenciennes, France

Master's Degree
Transportation design

2014 - 2016

E.S.A.A.T., Roubaix, France

Bachelor's Degree
Product design

skills

hand sketching - adobe suite (indesign, photoshop, illustrator, after effect) - 3D modeling (blender, maya, 3ds, alias) - 3D rendering (cycles, arnold, vray, vred, keyshot) - ux/ui design (figma, xd, play)

work experience

Edouard Boissinot

June 2023 - present
Paris, France

Founder & Designer

My micro-enterprise allows me to delve into broader domains. Thanks to my skills, I can thrive in areas and with tools that fascinate me. I'm fortunate to continue my activities in transportation and industrial design. I also apply my expertise to interface projects. Lastly, my 3D skills enable me to model and render various requests.

beweelsociety

June 2023 - November 2023
Paris, France

UI/UX Designer (freelance)

Mobile app UX/UI design, design system, motion design.

Dior

November 2023
Paris, France

3D modeler (freelance)

Architecture modeling and rendering

Trackapp

July 2023 - August 2023
Paris, France

UX/UI Consulting (freelance)

Mobile app UX/UI design, design system, style advice, rationalisation and simplification design.

Continental

February 2020 - April 2023
Rambouillet, France

Transportation Designer

Interior & Exterior advance design, demonstrator design, UX/UI design, Industrial design, 3D modeling & rendering.